

DESIGN, TECHNOLOGY AND CREATIVE YOUTH WORKER

Location: Blackburn & Darwen Youth Zone

Contract: : Part time Up to 12 hours per week – Evenings
and Weekends

Salary: Up to £12.21 per hour
(Age related hourly rate)

Reporting to: Team Lead



OPENED JAN 2012



FREE ENTRY, FREE
HOT MEALS

5000+

YOUNG PEOPLE ATTEND
OUR SERVICE P/A



OPEN 7 DAYS A WEEK



3 MILLION POUND
TRANSFORMATION

ABOUT BLACKBURN & DARWEN YOUTH ZONE

Blackburn & Darwen Youth Zone, opened in May 2012 as an independent Charity, but we are proud to be part of the growing OnSide Network.

We work with young people aged 5-19 (up to 25 with additional needs) and offer youth work, health and wellbeing and employability services, giving young people somewhere to go, something to do and someone to talk to. Whilst our building and activities provide a hook for young people to initially engage with us, the relationships they develop with our team of Youth Workers ensures they return night after night. We pride ourselves as being one of the leading youth organisations in Blackburn and Darwen.

Our service to young people is focussed around a state-of-the-art, multi million pound facility that is purpose-built and remains dedicated to young people. This facility has recently undergone a 3 million pound transformation thanks to the Youth Investment Fund. This funding has allowed us to redevelop our Blackburn site to be able to offer a wider range of services for young people whilst celebrating the history of the building. Our newly developed Fusebox is the site where electricity was first generated in Blackburn. Alongside our history we also have a football pitch on our roof, this is one of Blackburn's best kept secrets!

Our services for young people are needed more than ever and despite the prevalent challenges around the lasting impact of the pandemic, young people feeling isolated and the cost of living crisis, our team continues to provide a home from home for young people.

HOW WE MADE A DIFFERENCE IN 2024

22,834

YOUNG PEOPLE SUPPORTED BY
BLACKBURN & DARWEN YOUTH ZONE
SINCE IT OPENED ITS DOORS IN 2012

17%

YOUNG PEOPLE WITH
ADDITIONAL NEEDS



27,095

FREE HOT MEALS TO YOUNG PEOPLE

YOUNG PERSON QUOTE

"Youth zone has helped me
make more friends."

493

SESSIONS HELD

66,478

ATTENDANCES

Per annum

1,446

NEW MEMBERS IN 2024



576

YOUNG PEOPLE
SUPPORTED INTO
EDUCATION,
EMPLOYMENT OR
TRAINING
(SINCE THE LAUNCH
OF YOUTH HUB IN
2021)

13,337

ENGAGEMENTS IN MAKER
ZONE (STEM)

26,639

ENGAGEMENTS IN SPORTS

8,160

ENGAGEMENTS IN HEALTH &
WELLBEING

YOUNG PERSON QUOTE

"I wouldn't be where I am now if I didn't
have the support of the Blackburn
Youth Hub. Through 1-Is they have
given me the opportunity to gain my
confidence back and they have helped
me push my limits even further and got
me out of my shell."

THE ROLE

We are looking for a tech-savvy, creative, and energetic individual to deliver exciting, hands-on digital and creative sessions in our purpose-built Makers Zone, working with young people aged 5–19 (up to 25 with additional needs and disabilities). Making, alongside sport, the arts and youth work, is at the heart of Blackburn & Darwen Youth Zone's offer. The Makers Zone provides a wide range of technical and creative opportunities including 3D printing, electronics and programming, STEAM, laser cutting, moulding and casting, and more. In partnership with The Making Rooms, an organisation dedicated to creative and technical training, you will help deliver a diverse, inclusive and engaging programme that stimulates creativity, builds practical skills, and supports personal development for young people from all backgrounds. You will use your creativity and technical know-how to inspire young people to explore digital making, express themselves, build confidence, and develop both practical and social skills through positive, engaging experiences. This is a delivery-focused role, ideal for someone with a passion for tech, design, and working directly with young people to help them realise their potential.

DUTIES AND RESPONSIBILITIES

- Plan, prepare, and deliver engaging Makers Zone sessions for young people aged 5–25, including those with additional needs and disabilities.
- Introduce young people to creative and technical tools such as 3D printing, coding, electronics, moulding and casting, and digital design.
- Build positive, supportive relationships with young people to develop their confidence, creativity, and technical skills.
- Ensure all sessions are well-resourced, inclusive, safe, and delivered in line with safeguarding and health & safety policies.
- Record attendance, engagement, and outcomes to support monitoring, evaluation, and funded project requirements.
- Contribute to a high-quality youth work offer that supports personal and social development through creative learning.
- Create a fun, structured, and inspiring environment that encourages participation and regular attendance.
- Support occasional events, projects, and showcases that celebrate young people's work and achievements.
- Work collaboratively with The Making Rooms and other creative partners to enhance the programme.
- Keep the Makers Zone clean, safe, and ready for use at all times.
- Promote and reflect the values of Blackburn & Darwen Youth Zone in all aspects of delivery.

SAFEGUARDING AND COMPLIANCE.

- Ensure the charity has a robust approach to risk management, including person centred risk assessment and risk management processes
- To understand and adhere to BYZ policies and procedures and ensure all staff and volunteers are responsible for doing likewise.
- To promote social integration and inclusion, and proactively challenge any prejudice and discrimination.
- To keep updated with any new legislation, policies and procedures related to primary years

PERSON SPECIFICATION EXPERIENCE

- Experience of delivering creative and technical activities across all genres such as traditional, digital and sustainability in line with relevant guidance and good practice, including (Essential) :
 - 3D modelling & printing.
 - Programming & electronics.
 - Moulding & casting.
 - 2D vector design & vinyl cutting.
- Proven experience of engaging vulnerable, disengaged or hard to reach young people. (Essential)
- Experience of working with young people. (Essential)
- Experience working in partnership with external agencies to create opportunities for young people and improve our reputation with arts. (Essential)
- Experience managing and leading projects and accreditations such as ASDAN (Desirable)



EXPERIENCE

- Current First Aid Qualification. (Desirable)
- Working towards or achieved qualification in Engineering or Computer Science. (Desirable)

SKILLS & ABILITIES

- Excellent communication skills to deliver activity programmes to a wide range of young people. (Essential)
- Ability to motivate and engage staff, volunteers and young people in physical and computer based activities. (Essential)
- Strong commitment to young people and ability to engage and build positive relationships with disengaged young people. (Essential)
- Ability to plan and deliver events, such as hack-a-thons. (Essential)
- Ability to understand and meet children's needs including children with additional needs. (Essential)

KNOWLEDGE

- Awareness and knowledge of what constitutes good quality arts offer for children and young people (Essential)
- Knowledge and experience of digital creativity and how to teach these skills to children and young people. (Essential)
- Ability to understand and meet children's needs including children with additional needs. (Essential)
- Sound knowledge of technical qualifications and the quality standards expected for the successful delivery of accredited technical activities. (Essential)

PERSONAL QUALITIES

- Ability to establish good professional relationships with young people and adults (Essential)
- Patience, tolerance and flexibility (Essential)
- Creativity and enthusiasm (Essential)
- Hands on / Can do attitude (Essential)
- Flexible approach to working (Essential)

OTHER

- Enhanced DBS (Essential)
- Clean driving licence (Desirable)

Selection criteria for guidance only, alternative methods may be used to assist the selection process

Values based Practice:

All staff are expected to demonstrate behavioural competencies that reflect our organisational values in their day-to-day work, and in how they build positive, respectful relationships with young people, colleagues, and external stakeholders.

Safeguarding:

Understanding of safeguarding procedures and best practices when working with young people (Essential). Staff are expected to demonstrate behavioural competencies aligned with our values, acting with integrity, professionalism, and respect, and contributing to a positive, responsible, and safeguarding-focused culture.

WORKING HOURS

The hours of work are those necessary to fulfil the requirements of the position. This will involve working unsocial hours in evenings and at weekends during Youth Zone sessions or at events, and also working during the day.



BENEFITS



FREE GYM ACCESS



33 DAYS HOLIDAY
(INCLUSIVE OF BANK HOLS)



WELLBEING SUPPORT



FLEXIBLE WORKING



BIRTHDAY DAY OFF

HOW TO APPLY

Blackburn & Darwen Youth Zone is committed to the safeguarding of young people. In accordance with our Child Protection and Safeguarding procedures, this position requires an enhanced DBS check.

The strength of OnSide Youth Zones comes from the diversity of the people within our vibrant network. We are proud that our Youth Zone team reflects the communities we serve, and we value people working together from a range of different backgrounds locally and nationally, and with different experiences, all with a shared passion for boosting the aspirations of young people across the country. Diversity brings innovation, fresh ideas and creativity, and we actively strive to create a culture that is truly inclusive and fair for all and where everyone in the team can be themselves and thrive. The Youth Zone welcomes applicants from all sectors of the community.

Please Apply via the link [HERE](#)



**Our HEART values are at the
core of everything we do.**



HONESTY



RESPECT



EXCELLENCE



TEAMWORK



ACCOUNTABILITY